

2016 Little League Softball Tournament Rule Quick Reference Guide

Divisions	9-10	10-11	Little League	Junior League	Senior League	Big League
Eligibility League Age (T-114)	8-10 Yrs Old From Majors Or Minors Division	9,11 Yrs Old From Majors Or Minors Division	10-12 Years Old From Major Division Only	12,13,14 Years Old From Juniors, Seniors nnn	13,14,15,16 Years Old From Juniors, Seniors Or Big League	14,15,16,17,18 Years Old From Juniors, Seniors Or Big League
Roster Size (T-111)	Maximum Team Roster 14 players.				Maximum 16 Players	Maximum 17 Players
Mandatory Play requirements (T-123-124)	13 or more eligible players in uniform at a game, every player shall participate in each game for a minimum of one (1) at bat				None Required	None Required
	12 or less eligible players in uniform at a game, every player shall participate 6 consecutive defensive outs and bat at least one time					
Softball Size (T-121)	1 inch Softball	12 Inch Softball				
Pitching Distance (T-121)	35 Feet	40 Feet	43 Feet			
Innings Pitched (T-122)	A Player may pitch in a maximum of twelve (12) innings in a day			No pitching restrictions apply		
Pitching Rest (T-122)	If a player pitches in seven (7) or more innings in a calendar day, one day's rest is required. This also applies between regular season games following Tournaments, Special Games following tournament.			No pitching restrictions apply		
Pitching in Games Suspended Resumed The Following Day 9-10/10-11/11-12 (T-122)	Suspended games, the pitcher of record may pitch to the extent of their eligibility that pitcher would have had the previous day. No pitcher may pitch more than Twelve (12) innings in a game.			No pitching restrictions apply		
Pitching between Tournaments (T-122)	One (1) calendar day of rest must be observed following regular season or Special Games play, and between levels of Tournament Play if a player pitches seven (7) or more innings in a calendar day.			No pitching restrictions apply		
Pitchers Returning 9-10/10-11/11-12 (T-122) JR/SR/BL (T-123)	A pitcher remaining in the game, but moving to a different position, can return as a pitcher anytime in the remainder of the game, but only once in the same inning as he/she was removed. Visit counts do not reset.			Junior/Senior/Big League: A player may be removed as a pitcher, offensively or defensively, and return as a pitcher only once per inning provided the return does not violate either the substitution, charged conference, or mandatory play rule(s) 2016 Congress		
Illegal Pitch (P-103)	PENALTY: The pitch shall be called a ball			PENALTY: Junior/Senior/Big League: The pitch shall be called a ball and all base runners advance one base without liability to be put out.		
Substitution and re-entry Starter or Substitute (T-124-125)	A starter may be removed for a substitute BEFORE meeting the Mandatory Play Rule. (Question 50 2016 Tournament FAQ Tool Kit) A substitute entering the game for the first time may NOT be removed prior to completion of her/his mandatory play requirements. (see tournament rule 10 Mandatory Play) Any player removed for a substitute may re-enter the game anytime in the SAME position in the batting order.				Any starting player including the designated hitter who has been removed for a substitute may re-enter the game once, provided such player occupies the SAME position in the batting order. A substitute removed may NOT re-enter.	
Line-up Changes (T125)	Defensive substitutions must be made while the team is on defense. Offensive substitutions must be made at the time the offensive player has his/her turn at bat or is on base.					
Multiple Games (T-117)	Two double headers in a seven (7) day period		Teams may participate in a maximum of three (3) games in a day			
Offensive Conf. (T-123)	Only one (1) per inning					
Defensive Conferences (Visits) with Pitcher or defensive player(s) (T123)	Twice in an inning the manager or coach may visit the pitcher, but the third time out, the player must be removed as a pitcher. The manager or coach may come out three times in a game to visit with the pitcher, but the fourth time out, the player must be removed as a pitcher. The rule applies to each pitcher who enters the game. Visit count resets for new pitchers, but does NOT reset for pitchers returning from a defensive position. Conference with any defense player will be a charged visit.					
Regulation Game (Complete) (T-126)	Six full innings, 5 1/2 if home team is ahead			Seven (7) full innings, 6 1/2 if home team is ahead		
Games Called (T-126)	4 full innings or 3 1/2 if home team is ahead			5 full innings or 4 1/2 if home team is ahead		
	Note: Regulation games (when a winner can be determined) terminated because of weather, darkness or curfew must be resumed if the visiting team ties the game or takes the lead in an incomplete inning and the home team does not complete their at bat to take the lead in an incomplete inning					
Base Runners (T-121)	Must maintain Contact	Base runner(s) must maintain contact with the base in which they are entitled until the ball has been released by the pitcher on delivery.				
LL Curfew (T-118)	No new inning shall start after Midnight prevailing time		No new inning shall start after 12:30 AM prevailing time		No new inning after 1:00 AM Prevailing time	
Local Curfew LL Tool Kit Designated Hitter (T-125)	Local curfews stopping games before LL curfew must be suspended and completed the following day. (see suspended games) Question 58, 2016 Q & A LL Toolkit				Not allowed	
10 Run Rule (T-125)	After 4 innings, 3 1/2 if home team is ahead			After 5 innings, 4 1/2 if home team is ahead		
SPR (T-125)	Allowed (Rule 7.14) - once per inning, any player not presently in the lineup may be used. A player may only be removed for a special pinch runner one time during a game.					
Bunt Definitions Rule 2.00	A bunt is a batted ball not swung at but intentionally met with the bat and tapped slowly. Holding the bat in the strike zone is considered an attempted bunt. In order to take a pitch the batter must withdraw the bat backwards away from the ball.					
Uncaught 3rd Strike (T-121)	Does not apply	The batter becomes a runner when the third strike called by the umpire is not caught, providing (1) first base is not occupied or (2) first base is occupied when two are out NOTE: a batter forfeits the opportunity to advance to first base when he/she enters the dugout or any other dead ball area.				
Equipment (T-116)	Re-painted and re-applied decals on helmets not allowed unless by written approval from manufacturer.					
	No metal cleats; catcher must wear chest protector and shin guards. 6 NOCSAE approved helmets required. Catchers must wear NOCSAE approve helmet with dangling throat protector. Male catchers must wear protective cup. Helmets must have a Non-glare surface and not mirror like (Rule-1.16)			Metal cleats allowed. Catcher must wear chest protector and shin guards. 7 NOCSAE approved helmets required. Catchers must wear NOCSAE approve helmet with dangling throat protector. Male catchers must wear protective cup. Helmets must have a Non-glare surface and not mirror like (Rule-1.16)		
Bats	No baseball bats are allowed. An illegal bat must be removed.					
Length/ Diameter Rule 1.10	Max. length 33"; max. diameter 2 1/4"			Max. length 34"; max. diameter 2 1/4"		
	Non-wood bats shall be labeled with a BPF 1.20.					
	Wood bats may not be less than (15/16) inches in diameter (7/8 inch for bats less than 30 inches) at its smallest part.					
Use of an illegal bat (T121)	(1) The batter is out. NOTE: The manager of the defense may advise the plate umpire of a decision to decline this portion of the penalty and accept the play, and; (2) The manager of the team and the batter who violated the rule will be ejected from the game, and the offensive team will lose one eligible adult base coach for the duration of the game.					
Protests For: (T-118) (T-119) (T-124) (T-119-120) (T-125)	Playing Rule: Must be made before the next pitch/play/or attempted play. Ineligible Pitcher: Can be made during the game, after the game, or before the team plays their next game. Mandatory Play: Must be brought to the tournament committee's attention Ineligible Player: Can be made prior, during, or after the game and before the team plays their next game. Improper Substitution: Protest not resolved before the next pitch or play shall not be considered.					